

# YEAR TWO – Summer 2

# **Topic/theme**

COASTLINE: In this new topic, we will use maps to learn about the location of the world's seas and oceans and keys to learn about map symbols. Children will also find out about the directions on a compass. They will learn about the human and physical features of a coastline, including the effects of erosion and how to stay safe when visiting the coast. This will culminate in their own research of the tourism industry to consider what features make a place a successful tourist destination.

## Reading

In Year 2 we will be building our knowledge of sounds and reading fluency through daily Read Write Inc Phonics lessons. We also build children's enjoyment of reading through daily stories and our Favourite Five texts.

## Writing

NARRATIVE: We will be planning and writing a story based on *The Pirates Next Door*.

**RECOUNT:** We will be writing a persuasive piece using knowledge from their *Coastline* topic.

### Maths

TIME: Recognising time to 5 minutes and progressing in a way that pupils will be able to tell time, sequence it and manipulate an analogue clock. Pupils will then be learning how to find the duration of time, the end of a length of time, the beginning of a length of time and finally, compare lengths of time.

VOLUME: The final chapter in Year 2 is on volume. It involves pupils comparing volume, measuring in litres and millilitres, and solving word problems associated with volume.

### **PSHE**

CHANGING ME: In this topic, children in year 2 will compare different life cycles in nature, including that of humans. Within this, children also discuss how independence, freedoms and responsibility can increase with age. Children practise a range of strategies for managing feelings and emotions. They are also taught where they can get help if worried or frightened. Change is taught as a natural and normal part of



growing up and the range of emotions that can occur with change are explored and discussed.



# Science

WHAT WILL YOU FIND IN A ROCKPOOL?: In this unit, children learn about rockpool habitats, how the animals are suited to it and the interactions between the living organisms. They also explore the habitat by identifying things that are alive, once lived and never lived. Their thinking will be extended by learning about how the habitat changes with the tides and the effect it has on the animals and plants that live in the pool. As a contrasting habitat, the children will compare the rock pool to a pond habitat.

### **Art and Design**

BEACH HUT: This project teaches children about three types of mechanism: sliders, levers and linkages. They make models of each mechanism before designing and making a greetings card with a moving part.

### **Music**

REFLECT, REWIND, REPLAY: In our final half term, Year 2 will listen and appraise Classical music, continuing to embed the foundations of the interrelated dimensions of music using voices and instruments. Children will play instruments within the song improvisation as well as sharing and performing the learning that has taken place.

# **Religious Education**

Islam: The focus for RE this half term is Islam and the prayers of Jumu'ah. Children will learn the customs around this topic, such as the washing, perfuming and dressing whichh Muslims perform in preparation of Jumu'ah. Children will learn to recognise the importance of saying Friday prayers as mentioned in the Qur'an.



This half term, Year 2 will be doing Atheltics in their PE lessons. Children will enjoy practicing both track and field events which require a range of movement types, enjoy communicating and collaborating with each other, develop an understanding of how to improve and learn to evaluate and recognise their own success, working together as part of a team.

## Computing

Presenting Ideas: In computing this half term, we will be learning about presenting our ideas. We will explore now a story can be presented in different ways. Children will design a quiz about a story or class topic and create a fact file on a non-fiction topic, culminating in a presentation to the class.

