



## YEAR 5 – SUMMER 2

### Topic/theme

**DYNAMIC DYNASTIES:** This half term, our topic is 'Dynamic Dynasties', a history topic which teaches the children about the history of ancient China, focusing primarily on the Shang Dynasty, and explores the lasting legacy of the first five Chinese dynasties, some of which can still be seen in the world today. Throughout the topic, we will learn about the yellow emperor and the Xia Dynasty, the dig at Yinxu, oracle bones, power and hierarchy, as well as learning about the Shang Dynasty and the legacy of Ancient China.

### Reading

Throughout the half term, we will be basing our reading lessons around a short video names 'Swings of Change'. When studying this, we will discuss the viewpoints and the treatments of different characters, including minor characters, heroes, and villains. We will then look at the perspectives of the action from different characters. After this, in relation to our non-fiction studies, we will focus our learning around retrieving, recording, and presenting non-fiction information following our own lines of enquiry. We will read a range of explanatory texts, investigating, and noting features of impersonal style. For example, complex sentences, the use of passive voice, technical vocabulary, and hypothetical language. Finally, in poetry, we will discuss and evaluate how poets use language, including figurative language, considering the impact on the reader. We will discuss how linked poems relate to one another by themes, format, and repetition.

### Writing

**NARRATIVE:** Plan and write a story with a clear narrative voice. Use dialogue to build character and move the action forward. Transform – Add an additional narrative voice, demonstrating a change in formality.  
**NON-FICTION:** Plan, compose, edit and refine an explanation text; focusing on clarity, conciseness and impersonal style. Transform – Transform the explanation or part of the explanation to a mixture of styles based on multiple audiences.





## Maths

**POSITION AND MOVEMENT:** Naming and plotting points, describing translations and reflections, describing successive reflections.

**MEASUREMENTS:** Converting units of length, mass and volume.

Reading temperature.

**AREA AND PERIMETER:** Perimeter and area of rectangles and squares, perimeter and area of composite shapes, estimating area and drawing to scale.

**VOLUME:** Understanding the Volume of Solids; Finding the Volume of Solids; Finding the Capacity of Rectangular Boxes; Converting Units of Volume.

**ROMAN NUMERALS:** Writing Roman Numerals to 1000; Writing Years in Roman Numerals.

## PSHE

**CHANGING ME:** In this Puzzle, the children revisit self-esteem, self-image and body image. They learn that we all have perceptions about ourselves and others, and these may be right or wrong. They also reflect on how social media and the media can promote unhelpful comparison and how to manage this. Children look at what becoming a teenager means for them with an increase in freedom, rights and responsibilities. They also consider the perceptions that surround teenagers and reflect whether they are always accurate, e.g. teenagers are always moody; all teenagers have a boyfriend/girlfriend, etc.

## Science

**REVERSIBLE AND IRREVERSIBLE CHANGES:** Within this half term, we will spend time looking at reversible and irreversible changes. We will compare and group everyday materials on the basis of their properties, including their hardness, solubility, transparency, conductivity and response to magnets. We will learn that some materials will dissolve in liquid to form a solution, as well as using knowledge of solids, liquids and gases to decide how mixtures may be separated.





### **Design and Technology**

Alongside our history topic of 'Dynamic Dynasties, we will take part in an Art and Design unit named 'Taotie'. Within this unit, the children will learn that a taotie is a gluttonous creature in Chinese mythology, which is always hungry, no matter how much it eats. Within the unit, we will design our own taotie, before creating our own taotie pieces.

### **History**

Through the study of our new topic 'Dynamic Dynasties', we will learn the history of China, focusing primarily on the Shang Dynasty. We will also explore the lasting legacy of the first five Chinese dynasties, some of which can be seen in the world today.

### **Music**

**REFLECT, REWIND AND REPLAY:** Throughout this unit of work, we will consolidate the learning that has occurred during the year. All the learning is focused on revisiting songs and musical activities, a context for the History of Music and the beginnings of the language of Music.

### **Physical Education**

This term, Year 5 will be going swimming at Freeman's Quay. They will be learning how to swim safely, swim unaided and use recognised strokes.

### **MFL**

**GOING TO THE SEASIDE:** In this unit, we will be learning how to understand sentences about the seaside. After this, we will learn how to read aloud the sentences, before creating our own simple persuasive extended sentences. We will then learn to understand the nouns for items to take to the beach, before reading and understanding facts about going to the beach. Finally, we will learn how to follow a story relating to the beach.





### Religious Education

**CHRISTIANITY:** The focus for RE this half term is Christianity and the celebration of Pentecost. We will learn that Pentecost is celebrated 50 days after Easter and that according to the Bible, Jesus had ascended into heaven 10 days earlier and the disciples were waiting to receive power from God to help them spread Jesus' message. We will learn that when the Holy Spirit filled the disciples, they started speaking in different languages so the people in the crowd could understand them. That day, 3000 people were baptised as Christians, therefore, Pentecost is seen as the birthday of the Christian church.

### Computing

**GAME CREATOR:** This half term we will start a new computing unit of game creator. Within this unit, we will be designing and creating our own computing game. We will initially plan their game. After that, we will learn how to set the scene and how to create the game environment. After that, we will add in the game quest, in order to make it a playable game. Finally, we will finish and share our game with our peers, before completing our own self-evaluation.

